

Get Funked[★]

Get Funked 17-piece

Technical Rider 2017/18

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17-piece Technical Rider

ENGINEERS

Get Funked travel with one FOH sound engineer and one monitor engineer.

FRONT OF HOUSE SYSTEM

High quality full range system professionally set up and adjusted to the acoustics of the venue, capable of delivering a minimum of 110dB across the entire frequency spectrum without distortion. System flown or floor mounted as appropriate to the venue, with delayed speaker groups if necessary to deliver high quality audio to all parts of the auditorium. Mix position with clear view of the stage, slightly raised if necessary, not next to room boundaries, or under overhangs. All system controls (Crossovers, EQ, Drive) should be easily accessible from FOH mix position. Please inform us of any environmental noise limiting or curfews well in advance of show day. Please provide a sober, english-speaking system technician who knows the equipment to assist for the duration of the soundcheck and performance.

SPEAKERS

1st preference: D&B
2nd preference: L-Acoustics
Acceptable: Meyer, Adamson, Nexo Alpha, Martin

FOH MIXER (DIGITAL)

1st preference: Yamaha CL5
2nd preference: Yamaha QL5 2
Acceptable: Yamaha M7CL, PM5D, Digidesign Venue Profile, Midas Pro, Digico.

PLEASE NOTE: A SHOWFILE WILL BE EMAILED IN ADVANCE, OR PROVIDED ON THE DAY TO INSTALL VIA USB STICK

FOH MIXER (ANALOGUE)

Due to the complex nature of our show, we no longer accept analogue consoles.

PLAYBACK

Get Funked's playback is operated by the drummer and is accounted for in the channel list. FOH should also be provided with 1 x iPod cable (mini jack to XLR) and 1 x CD player.

COMS

- Microphone for talk to stage (FOH and monitor positions).
- A professional intercom system between monitor and FOH.

AC POWER

AC power (13 amp) is required as per the attached stage plan. Keys, Bass, Guitar and Drums.

MONITOR REQUIREMENTS

Vocals:

- Wireless IEMs must be provided for all seven vocalists. Pro Sennheiser or Shure systems are preferred with individual stereo mixes. Wedges are not acceptable.

Band:

- High quality monitor speakers e.g. L-Acoustics, D&B, Meyer, Nexo, Martin.
- 9 x Bi-Amped Monitors all running on the same visible high quality amplifiers on individual mono mixes.
- 1 mono drum fill including sub.
- 2 Mono Side fills for large stages.
- 1/3 Octave graphic EQ on each monitor mix clearly labeled & flat.

For aesthetic purposes at some events, the client may wish to minimise monitors and cables on stage, in which case an Aviom / IEM system for the entire band may offer a suitable solution. This will be both at the client's request only and is not a specific band request.

MONITOR MIXER

1st preference: Yamaha CL5

2nd preference: Yamaha QL5 2

Acceptable: Yamaha M7CL, PM5D, Digidesign Venue Profile, Midas Pro, Digico.

Please provide a console that is appropriate for Monitor mixing and please position the monitor console at the side of the stage with clear view of all musicians. Stage left where possible. Please always include a listen wedge.

PRODUCTION MANAGER NOTES

- Unless restricted by the venue our average SPL over a 1-hour period will be approx. 98dB
- If there is a support act, there will be no channel sharing (except at festivals) and they must use their own backline unless by agreed otherwise with Martyn Strange.
- **At whatever time the band are instructed to arrive to set-up and sound check, all patching should be completed, with line-checks completed and monitors and IEMs pre-tested.**

STAGE DIMENSIONS

Get Funked require a 10m x 5m stage (or larger) for their 17-piece line-up. The front of the stage should be 20-30cm in height for smaller venues and marquees, however stage heights are subject to the size of the venue and for large arenas should be raised accordingly.

RISERS AND TIERING

The rear half of the stage should be tiered by 20-30cm for non-permanent stages with 2m x 2m for drums tiered a further 20-30cm. If the stage is a permanent feature of the venue and tiering is not possible, three risers must be provided:

- Drums - 2m x 2m at 40-60cm in height
- Percussion - 2m x 2m at 20-30cm in height
- Horns - 4m x 2m at 20-30cm in height

Risers must be dressed in black, carpeted, of safe and stable construction and rolling if at a festival. Please see attached stage plan for positions.

PARKING AND LOADING

Secure parking must be provided for up to eight vehicles or two tour busses. If requested, one adult must also be provided to assist with load-in and load out (all at no cost to the artist).

SOUNDCHECK

Once set-up, patched in and line-checked, Get Funked will require a minimum of 70 minutes of uninterrupted time for soundchecking (excluding at festivals).

RECORDING AND PHOTOGRAPHY

Get Funked do not permit audio or visual recordings of their performance without prior written consent.

PLEASE READ*

- Get Funked request that they do not share equipment with other acts (except at festivals).
- All equipment must be supplied tested and in good working and cosmetic order.
- Any adjustments to this list must be agreed in advance with Martyn Strange two weeks prior to the show.
LEAVING IT UNTIL THE DAY OF THE SHOW IS NOT ACCEPTABLE.

Channel List

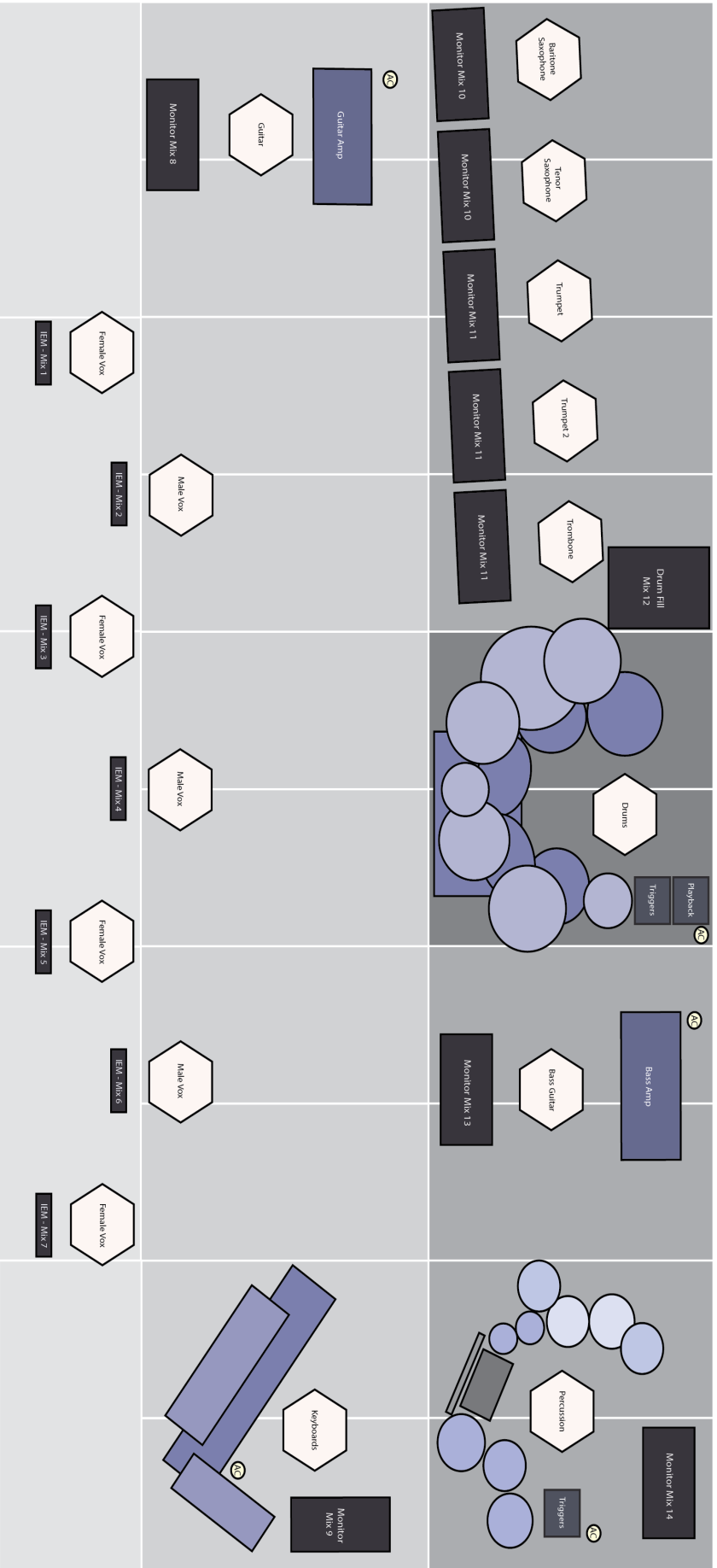
Channel	Instrument/Vocal	Microphone/DI	FOH Insert	VCA/DCA	Stand	Label	Monitor
1	Kick Drum	Beta 91A	N/A	1	Short	KIK1	N/A
2	Kick Drum	Beta 52	N/A	1	Short	KIK1	N/A
3	Snare - Top	SM57	N/A	1	Short	SN T	N/A
4	Snare - Under	SM57	N/A	1	Short	SN B	N/A
5	Hi-hat	KM184	N/A	1	Tall	HAT	N/A
6	Tom 1 - Rack tom 1	e904	N/A	1	Clip-on	RT 1	N/A
7	Tom 2 - Rack tom 2	e904	N/A	1	Clip-on	RT2	N/A
8	Tom 3 - Floor tom 1	e904	N/A	1	Clip-on	FT 1	N/A
9	Tom 4 - Floor Tom 2	e904	N/A	1	Clip-on	FT 2	N/A
10	Ride cymbal	KM184	N/A	1	Short	RIDE	N/A
11	OH L	KM184	N/A	1	Tall	OHL	N/A
12	OH R	KM184	N/A	1	Tall	OHR	N/A
13	Triggers	Radial DI	N/A	1	By Drums	TRIG	N/A
14	Conga 1	Beta98	N/A	2	Clip on	CON1	N/A
15	Conga 2	Beta98	N/A	2	Clip on	CON2	N/A
16	Conga 3	Beta98	N/A	2	Clip on	CON3	N/A
17	Bongos	Beta57	N/A	2	Tall	BONG	N/A
18	Timbales	Beta57	N/A	2	Tall	TIMB	N/A
19	Hand Percussion	KM184	N/A	2	Tall	PERC	N/A
20	Bass DI	Radial DI	N/A	3	-	BASS1	N/A
21	Bass Mic	M88	N/A	3	-	BASS2	N/A
22	Guitar	e906	N/A	4	Short	GTR	N/A
23	Guitar Talk Box	Beta58	N/A	4	Tall	TB	N/A
24	Keys 1 L (top)	Radial DI	N/A	5	-	K1L	N/A
25	Keys 1 R (top)	Radial DI	N/A	5	-	K1R	N/A
26	Keys 2 L (bottom)	Radial DI	N/A	5	-	K2L	N/A
27	Keys 2 R (bottom)	Radial DI	N/A	5	-	K2R	N/A
28	Keys 3 L (vocoder)	Radial DI	N/A	5	-	K3L	N/A
29	Keys 3 R (vocoder)	Radial DI	N/A	5	-	K3R	N/A
30	Saxophone (Bari)	DPA 4099S	N/A	6	Tall	SAX1	N/A
31	Saxophone (Tenor)	DPA 4099S	N/A	6	Tall	SAX2	N/A
32	Trumpet	DPA 4099T	N/A	6	Tall	TPT1	N/A
33	Trumpet 2	DPA 4099T	N/A	6	Tall	TPT2	N/A
34	Trombone	DPA 4099T	N/A	6	Tall	BONE	N/A
35	Lead Vocal 1 (male)	Radio e935/Beta58	N/A	7	Straight	VOX1	N/A
36	Lead Vocal 2 (female)	Radio e935/Beta58	N/A	7	Straight	VOX2	N/A
37	Lead vocal 3 (male)	Radio e935/Beta58	N/A	7	Straight	VOX3	N/A
38	Lead Vocal 4 (female)	Radio e935/Beta58	N/A	7	Straight	VOX4	N/A
39	Lead Vocal 5 (male)	Radio e935/Beta58	N/A	7	Straight	VOX5	N/A
40	Lead Vocal 6 (female)	Radio e935/Beta58	N/A	7	Straight	VOX6	N/A
41	Lead Vocal 7 (male)	Radio e935/Beta58	N/A	7	Straight	VOX7	N/A
42	Ambience for IEMs	KM184	N/A	8	-	AMB	N/A
43	Ambience for IEMs	Km184	N/A	8	-	AMB	N/A
44	Playback L	Radial DI	N/A	9	By Drums	PBL	N/A
45	Playback R	Radial DI	N/A	9	By Drums	PBL	N/A
46	iPod FOH L	-	N/A	-	FOH	IPOD	N/A
47	iPod FOH R	-	N/A	-	FOH	IPOD	N/A
48	Spare	-	N/A	-	-	-	N/A

Monitor List

Ouput	Instrument	Monitor Type	Location
1	Vocal 1	IEM	DSC
2	Vocal 2	IEM	DSC
3	Vocal 3	IEM	DSC
4	Vocal 4	IEM	DSC
5	Vocal 5	IEM	DSC
6	Vocal 6	IEM	DSC
7	Vocal 7	IEM	DSC
8	Guitar	1x Wedge	DSR
9	Keys	1x Wedge	DSL
10	Brass L	2x Wedge (paired)	USR
11	Brass R	3x Wedge (paired)	USR
12	Drums	Sub + Top (paired)	USC
13	Bass	1x Wedge	USL
14	Percussion	1x Wedge	USL

Get Funked 17-piece

Minimum: 10m x 5m (4-tier)



10m x 5m is the minimum stage space required for this lineup.

For larger venues, the stage size should be increased.